

Iowa Accountancy Examining Board Agenda Professional Licensing Bureau 200 East Grand, Suite 350, Des Moines, Iowa 50309 10 a.m., Wednesday, June 24, 2020

Pursuant to Iowa Code 21.8, the meeting will be conducted by electronic means due to the health and safety concerns stemming from the COVID-19 virus, which have rendered an in-person meeting impossible or impractical. Members of the public who wish to participate may contact Robert Lampe at 515-725-9024 or <u>robert.lampe@iowa.gov</u> in advance of the meeting.

I. Call to Order

- A. Roll Call
- B. Agenda Changes and Additions
- C. Approval of Minutes
 - 1. May 28, 2020 open session
 - 2. May 28, 2020 closed session
- D. Chair's Comments
- E. Site Manager Comments
- F. Executive Officer Comments
- G. Assistant Attorney General Comments
- II. New Business
 - A. Discussion of Questions Regarding PLB:
 - 1. What are we doing well?
 - 2. Are there things we can do better?
 - 3. Are there things you want us to do that we are not currently doing?
 - B. NASBA Regional Report Smith
 - C. Legislative Update Dawson
- III. Public Comment
- IV. Discipline Committee Report and Recommendations
 - A. Closed Session: In accordance with Iowa Code §§ 21.5(1)(a) & (d) and 272C.6(4), the Board will go into closed session to review pending licensee discipline cases and investigations, including any cases ready for final resolution through closure or consent order

16-12	19-10
18-04	20-02

20-03	20-10
20-07	20-12
20-08	
20-09	

- B. Board will return to open session to take action regarding discipline cases
- V. Adjourn

Future Meetings:

- August 13
- September 24
- October 29
- December 10

If you are a person who needs accommodations in compliance with the Americans with Disabilities Act (ADA) while in attendance at the Iowa Accountancy Examining Board meeting, please notify Robert Lampe at 515/725-9024 at least forty-eight hours in advance. If you require assistance for Hearing and Speech impairments, please call Deaf Relay (Hearing or Speech Impaired) 1-800-735-2941.